

Styles and Stencils

Reusable figure styles and stencils

Styles

A *style* defines the look of the figure such as color, borders, and fonts, but *does not include content*. You can apply a bundle, personal, or shared style to an existing figure or when creating a new figure. When you create custom styles they go into your personal repository so you can use them in other projects, as well. Changing a style and re-saving it to your personal repository does not change the look of any figures you created with that style in the past.

Stencils **[STANDARD]** **[PRO]**

A *stencil* defines the look and includes any text contents and sizing to help you get started - it's literally a copy of the original figure. A stencil can be used only when you first create a figure, you can't apply a stencil to an existing figure. Custom stencils also go into your personal repository for use in other projects. And, like styles, you can edit and re-save a stencil but that doesn't impact existing stencils in any of your projects.

Master Styles **[PRO]**

A master style is like a normal style but private to a specific project and can support dynamically updating all uses of the style throughout a project! Change the master style's coloring or font, and instantly all uses of that style throughout the project are updated with the change.

Master Stencils **[PRO]**

Likewise master stencils are like normal stencils but private to a project and can therefore support dynamic updating throughout a project.